

# Opakovanie príkazov

## ■ Výrazy

Pozor na vykonávanie operácií: + - \* / ^ Sqrt[]

In[1]:=

```
x^2-5x+6/x^2+2x-15
```

Out[1]=

$$-15 + \frac{6}{x^2} - 3x + x^2$$

In[2]:=

```
(x^2-5x+6)/(x^2+2x-15)
```

Out[2]=

$$\frac{6 - 5x + x^2}{-15 + 2x + x^2}$$

Zjednodušovanie výrazu:

In[3]:=

```
(x^2-5x+6)/(x^2+2x-15)//Simplify
```

Out[3]=

$$\frac{-2 + x}{5 + x}$$

Dosadzovací operátor:

In[4]:=

```
(x^2-5x+6)/(x^2+2x-15)/.x->-2
```

Out[4]=

$$-\left(\frac{-}{3}\right)$$

Posledný vstup a jeho numerická hodnota:

In[5]:=

```
%//N
```

Out[5]=

```
-1.33333
```

Predposledný vstup a jeho numerická hodnota:

In[6]:=

```
%%//N
```

Out[6]=

```
-1.33333
```

Vstup/Výstup c.14 - jeho numerická hodnota:

In[8]:=

```
%5//N
```

Out[8]=

```
-1.33333
```

## ■ Odmocnovanie:

In[9]:=

**Sqrt[14]**

Out[9]=

Sqrt[14]

In[10]:=

**Sqrt[14.]**

Out[10]=

3.74166

Pozor na prioritu operácií:

In[12]:=

**64^1/3**

Out[12]=

64

—

3

In[13]:=

**64^(1/3)**

Out[13]=

4

Dva rozne sposoby umocnovania konstanty e:

In[14]:=

**E^(x+3)**

Out[14]=

3 + x

E

In[15]:=

**Exp[x+3]**

Out[15]=

3 + x

E

## ■ Goniometrické funkcie

Preddefinované grécke písmeno Pi:  
(Uhly zadávame v radiánoch)

In[16]:=

**Cos[Pi/4]**

Out[16]=

1

—

Sqrt[2]

In[17]:=

**Cos[Pi/4]/N**

Out[17]=

0.707107

```
In[18]:=
```

```
Tan[Pi/4]
```

```
Out[18]=
```

```
1
```

## ■ Logaritmy

Prirodzený logaritmus:

```
In[19]:=
```

```
Log[125]
```

```
Out[19]=
```

```
Log[125]
```

```
In[20]:=
```

```
Log[125]/N
```

```
Out[20]=
```

```
4.82831
```

Desiatkový logaritmus:

```
In[21]:=
```

```
Log[10,48]/N
```

```
Out[21]=
```

```
1.68124
```

```
In[22]:=
```

```
Log[100,458]
```

```
Out[22]=
```

```
Log[458]
```

```
-----  
Log[100]
```

Numerická hodnota logaritmu:

```
In[23]:=
```

```
Log[100,458]/N
```

```
Out[23]=
```

```
1.33043
```

## ■ Funkcie

```
In[24]:=
```

```
f[x_]=Sqrt[9-x^2]
```

```
Out[24]=
```

```
Sqrt[9 - x2]
```

```
In[25]:=
```

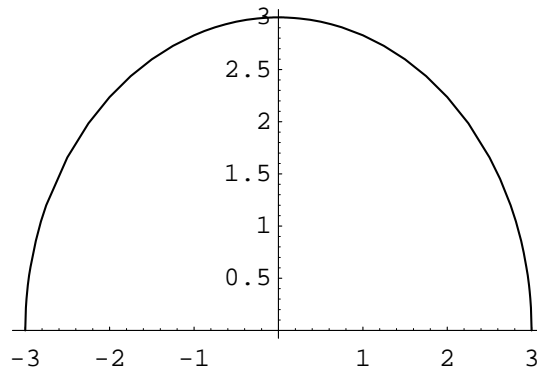
```
f[2.9]
```

```
Out[25]=
```

```
0.768115
```

In[26]:=

```
Plot[f[x],{x,-3,3}]
```

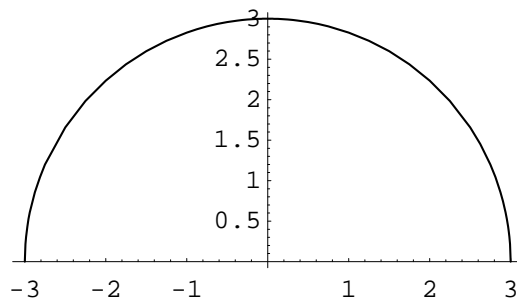


Out[26]=

-Graphics-

In[27]:=

```
Plot[f[x],{x,-3,3},AspectRatio->Automatic]
```

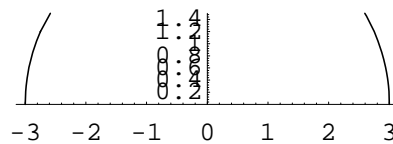


Out[27]=

-Graphics-

In[28]:=

```
Plot[f[x],{x,-3,3},AspectRatio->Automatic,
PlotRange->{0,1.5}]
```

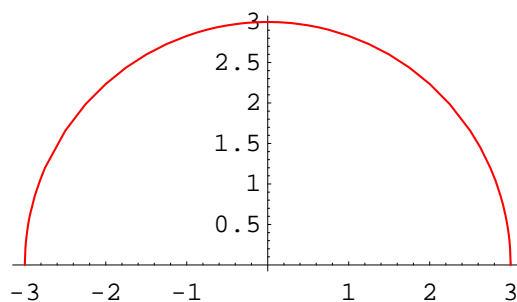


Out[28]=

-Graphics-

In[29]:=

```
g1=Plot[f[x],{x,-3,3},AspectRatio->Automatic,
PlotStyle->RGBColor[1,0,0]]
```

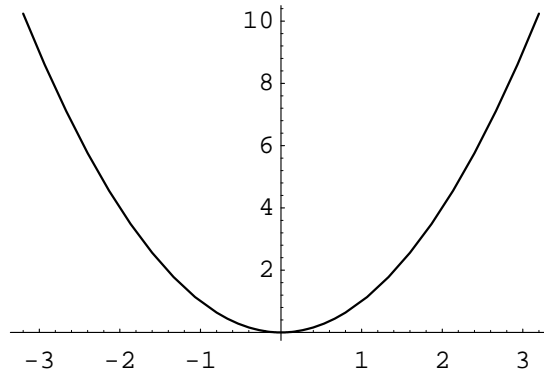


Out[29]=

-Graphics-

In[30]:=

```
g2=Plot[x^2,{x,-3.2,3.2}]
```

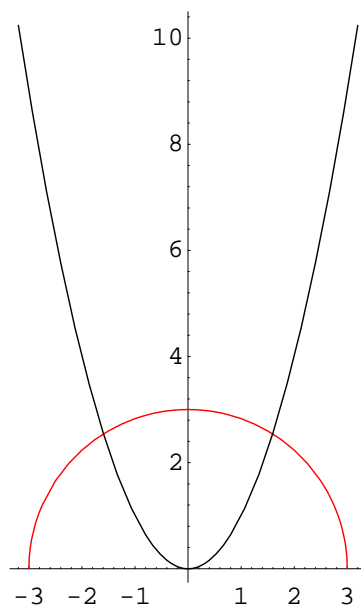


Out[30]=

-Graphics-

In[31]:=

```
Show[g1,g2]
```



Out[31]=

-Graphics-

In[32]:=

```
Clear[f]
```

In[33]:=

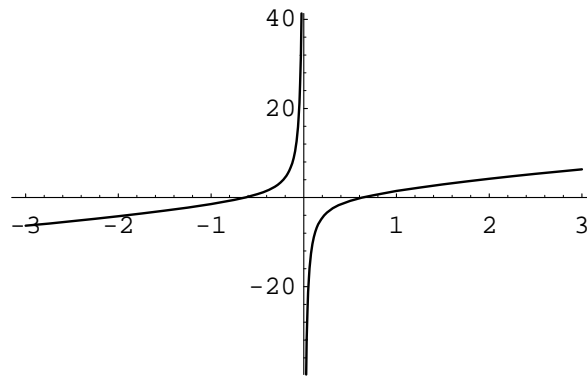
```
h[x_]=2x-Cos[x]/x
```

Out[33]=

$$2x - \frac{\text{Cos}[x]}{x}$$

In[34]:=

```
Plot[h[x], {x, -3, 3}]
```



Out[34]=

-Graphics-

## ■ Limita funkcie

In[35]:=

```
Limit[h[x], x->2]//N
```

Out[35]=

4.20807

In[36]:=

```
Limit[h[x], x->-Infinity]//N
```

Out[36]=

-Infinity

In[37]:=

```
Limit[h[x], x->Infinity]//N
```

Out[37]=

Infinity

In[38]:=

```
Limit[h[x], x->0, Direction->1]//N
```

Out[38]=

Infinity

In[39]:=

```
Limit[h[x], x->0, Direction->-1]//N
```

Out[39]=

-Infinity

## ■ Derivácie funkcie

In[40]:=

```
D[h[x], x]
```

Out[40]=

$$2 + \frac{\cos[x]}{2} + \frac{\sin[x]}{x}$$

In[41]:=

**h'[x]**

Out[41]=

$$2 + \frac{\text{Cos}[x]}{2} + \frac{\text{Sin}[x]}{x}$$

In[42]:=

**D[h[x],x,x]**

Out[42]=

$$\frac{-2 \text{Cos}[x]}{3} + \frac{\text{Cos}[x]}{x} - \frac{2 \text{Sin}[x]}{x^2}$$

In[43]:=

**h''[x]**

Out[43]=

$$\frac{-2 \text{Cos}[x]}{3} + \frac{\text{Cos}[x]}{x} - \frac{2 \text{Sin}[x]}{x^2}$$

In[44]:=

**D[h[x],{x,2}]**

Out[44]=

$$\frac{-2 \text{Cos}[x]}{3} + \frac{\text{Cos}[x]}{x} - \frac{2 \text{Sin}[x]}{x^2}$$

In[45]:=

**D[h[x],{x,5}]/Simplify**

Out[45]=

$$\frac{(120 \text{Cos}[x] - 60 x^2 \text{Cos}[x] + 5 x^4 \text{Cos}[x] + 120 x \text{Sin}[x] - 20 x^3 \text{Sin}[x] + x^5 \text{Sin}[x])}{x^6}$$

### ■ Neurcity integrál:

In[46]:=

**Integrate[x^5-Tan[x]+1/x,x]**

Out[46]=

$$\frac{x^6}{6} + \text{Log}[x] + \text{Log}[\text{Cos}[x]]$$

In[48]:=

`Integrate[x^5-Tan[x]+1/x,x]//Simplify`

Out[48]=

$$\frac{x^6}{6} + \text{Log}[x] + \text{Log}[\text{Cos}[x]]$$

In[50]:=

`Integrate[3/(x^2+4),{x,0,2}]`

Out[50]=

$$\frac{3 \text{ Pi}}{8}$$

In[51]:=

`Integrate[3/(x^2+4),{x,0,2}]//N`

Out[51]=

1.1781

In[52]:=

`Integrate[Cos[x]^2,{x,0,Pi/2}]`

Out[52]=

$$\frac{\text{Pi}}{4}$$

In[53]:=

`Integrate[Cos[x]^2,{x,0,Pi/2}]//N`

Out[53]=

0.785398

## ■ Riešenie rovníc

### ■ 1. Kvadratická rovnica

In[55]:=

`Solve[5x^2+3x-7==0,x]`

Out[55]=

$$\left\{ \left\{ x \rightarrow \frac{-3 - \text{Sqrt}[149]}{10} \right\}, \left\{ x \rightarrow \frac{-3 + \text{Sqrt}[149]}{10} \right\} \right\}$$

In[56]:=

`Solve[5x^2+3x-7==0,x]//N`

Out[56]=

$$\left\{ \left\{ x \rightarrow -1.52066 \right\}, \left\{ x \rightarrow 0.920656 \right\} \right\}$$

In[57]:=

`Solve[5x^2-3x+7==0,x]//N`

Out[57]=

$$\left\{ \left\{ x \rightarrow 0.3 - 1.14455 \text{ I} \right\}, \left\{ x \rightarrow 0.3 + 1.14455 \text{ I} \right\} \right\}$$

In[58]:=

`Solve[x^2-4x+4==0,x]//N`

Out[58]=

$$\left\{ \left\{ x \rightarrow 2. \right\}, \left\{ x \rightarrow 2. \right\} \right\}$$

In[59]:=



## ■ 2. Transcendentná rovnica

In[60]:=

```
Solve[E^(x+3)-x^2==0,x]//N
```

Solve::tdep: The equations appear to involve transcendental functions of the variables in an essentially non-algebraic way.

Solve::tdep: The equations appear to involve transcendental functions of the variables in an essentially non-algebraic way.

Out[60]=

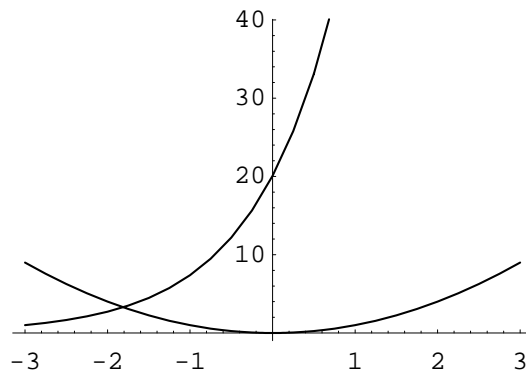
```
Solve[2.718283. + x - 1. x2 == 0, x]
```

**Pozor ! Túto rovnicu nemožeme riešiť pomocou príkazu Solve[], ale pomocou FindRoot[] - hľadanie korenov**

Rovnicu najskor riesime graficky:

In[61]:=

```
Plot[{E^(x+3),x^2},{x,-3,3}]
```



Out[61]=

-Graphics-

In[62]:=

```
FindRoot[E^(x+3)-x^2==0,{x,-2}]//N
```

Out[62]=

```
{x -> -1.81159}
```

## ■ Systém n-lineárnych rovníc o n-neznámych

In[63]:=

```
Solve[{x+y+z==3,x-2y+3z==1,2x-y-z==0},{x,y,z}]//N
```

Out[63]=

```
{{x -> 1., y -> 1.2, z -> 0.8}}
```

In[64]:=

```
Solve[{x+y+z==3,x-2y+3z==1,2x-y+4z==0},{x,y,z}]//N
```

Out[64]=

```
{}
```

In[65]:=

```
Solve[{x-2y+2z== -9, 3x+5y+4z==10, 5x+12y+6z==29},  
{x,y,z}]//N
```

Out[65]=

```
{{x -> -2.27273 - 1.63636 z, y -> 3.36364 + 0.181818 z}}
```